

Chatter

Version 1.2

CHATTER will periodically play selected sound files (.SND and .WAV) at a user defined frequency.

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NOTE: In order to play .SND files, this program needs the dynamic link library [DSOUND.DLL](#). This library must exist in your windows directory or a directory referenced by your PATH. In order to play .WAV files, you must have a [sound driver](#) installed.

Installation

To install CHATTER, simply copy the program and help file, CHATTER.EXE and CHATTER.HLP, into a directory. If the directory is not referenced in your PATH, you must specify the full pathname when invoking it from the **Run...** command line.

Configuration

CHATTER will appear as a popup window when it is invoked for the first time or needs to be configured. Once configured, however, CHATTER will run in the background as an icon. Configuring CHATTER consists of specifying a delay time and selecting a set of sound files to play.

The delay time specifies how long CHATTER should wait between playing sound files. To specify a delay time, either type the desired delay into the hour, minute, and seconds edit box or use the scroll bar to increase or decrease the existing delay.

To select the sound files, use the Directories: list box to select the directory containing sound files, and use the Files: list box to select or de-select the files to be played back.

The delay time and sound file selections described above will be written into a private profile INI file when the OK button is pressed. When CHATTER is run in the future, this file will be used to configure the program and CHATTER will run as an icon. The program can always be re-configured, however, by double clicking on CHATTER icon.

Execution States

CHATTER can be placed in two states, run or pause. While CHATTER is running, it sleeps until the delay time has expired, at which time it plays a sound file, goes back to sleep until the delay time expires again.



To temporarily stop all the CHATTER, you may select **Pause** from the system menu. The pause state is indicated by the closed mouth icon.



To resume CHATTER, select resume from the system menu. The resume state is indicated by an open mouth icon.

Note that when CHATTER's pop up menu is in view, the program is automatically placed in pause state. Once the **OK** button has been pressed it is automatically resumed. If you iconize the popup menu by pressing the minimize button, the program will not be automatically resumed. To resume the program, choose **Resume** from the system menu.

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Sawbuck Software

CHATTER is shareware. Shareware allows a prospective buyer to opportunity to try a product before buying it. If the product is not what the user had in mind, no money is lost. If the user continues to use the product, however, a registration fee must be paid.

This program uses a dynamic link library named DSOUND.DLL when playing .SND sound files. DSOUND.DLL is marketed as shareware and has a separate registration fee.

Information regarding registration can be obtained through the author of DSOUND.DLL, Aaron Wallace, by email at 'aaron@jessica.stanford.edu' or by conventional mail:

**Aaron Wallace
P.O. Box 13012
Stanford, CA 94309-3020**

DSOUND

Dynamic link library written by Aaron Wallace aaron@jessica.stanford.edu. This driver is not freeware. See [Registration Notice](#) for more details.

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Unregistered use of Chatter after the 31-day evaluation period is in violation of federal copyright laws.

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Sawbuck Software
2058 Belle Terra Road
Knoxville, TN 37923

When payment is received you will be sent a registration number which will disable the registration dialog box from appearing every time the program is run.

One registered copy of Chatter may be dedicated to a single person who uses the software on one or more computers or to a single workstation used by multiple people.

You may access the registered version of Chatter through a network, provided that you have obtained individual licenses for the software covering all workstations that will access the software through the network.

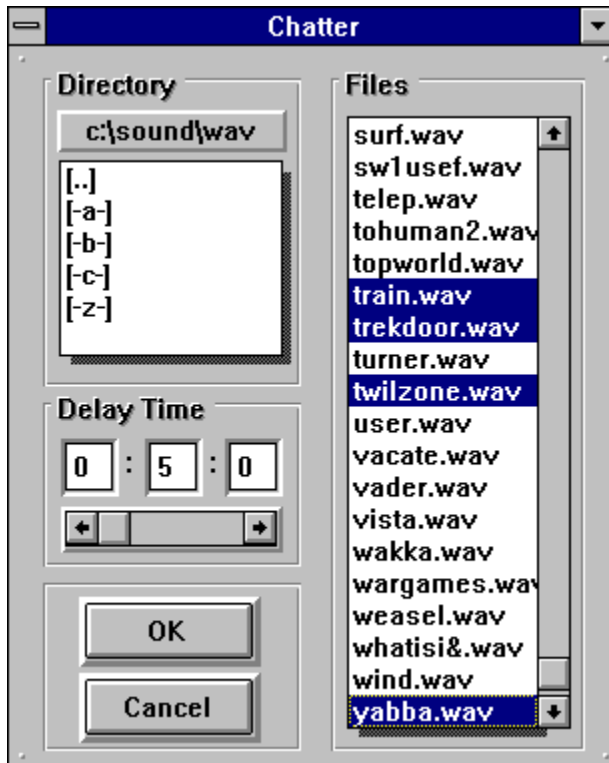
Governing Law

This agreement shall be governed by the laws of the State of Tennessee.

Controls

The following is a list of control functions:

Files, Directory, Delay Time, OK, CLOSE



Files

This listbox is used to select and/or de-select sound files to be played. It lists all the sound files existing in the current directory. Selected sound files are indicated by a dark background. To include a sound file simply click on it to select it. Clicking on the sound file again will de-select it. Multiple sound files may be selected.

Directory

The directory listbox is used to select the current directory where sound files exist. The current directory is displayed above the list box and all the sound files within the current directory are displayed in the Use Files listbox. To change the current directory, simply double-click on the desired directory or drive.

Delay Time

The delay time is used to specify the amount of time Chatter should wait between playing sound files. The hour, minute and seconds can be entered directly into the corresponding edit boxes, or the scroll bar may be used to set the delay.

Clicking on the scroll bar itself will increment/decrement the hour while clicking on the arrows of the scroll bar will increment/decrement the seconds. The thumb may be dragged to make gross adjustments to the current time. Similarly, the PageUp, PageDown, Home, End, , and keys may be used to alter the minutes, seconds, or set the delay to 0 or 24 hr's respectively.

OK

Clicking OK or pressing ENTER will cause Chatter to save any modifications made and begin sleeping in the background until the delay time has expired.

CLOSE

Clicking CLOSE or pressing Esc will cause Chatter to disregard any changes made to the selected sound files and terminate.

Sound Driver

The sound driver is installed from the Drivers option in the Windows control panel.

Sawbuck Software
2058 Belle Terra Rd.
Knoxville, TN 37923

Software Registration

Product: Chatter 1.2

Price: \$5.00

Name:

Street:

City:

State:

Zip:

Comments:

